

Iron Kingdoms Character guide



Embark upon a journey into the realm of "Full Metal Fantasy," a land where battle-hardened characters gird themselves in scarred mail and metal and take up their saw-toothed blades and smoking forgelock pistols, where steamjacks belch ash and stream upon the battlefields and the cobbled streets of cities and strongholds, and where steam power is fused with arcane might. This is the official Iron Kingdoms character guide, with new and exciting character classes and prestige classes, heaps of new skills, feats, weapons and gear. Expansive details on magic and mechanika, and new races like Gobbers, Ogrun and Trollkin. To make full use of this book you also need the D&D Player's Handbook and Dungeon Master's Guide.

Rating: Not Rated Yet

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